Arduino Blink:

void setup() {

pinMode (LED\_BUILTIN , OUTPUT) ;

}

void loop() {

digitalWrite(LED\_BUILTIN , HIGH) ;

delay(1000) ;

digitalWrite(LED\_BUILTIN , LOW) ;

delay(1000) ;

}

SOS:

void setup() {

pinMode (LED\_BUILTIN , OUTPUT) ;

}

void loop() {

digitalWrite(LED\_BUILTIN , HIGH) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , LOW) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , HIGH) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , LOW) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , HIGH) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , LOW) ;

delay(2000) ;

digitalWrite(LED\_BUILTIN , HIGH) ;

delay(1000) ;

digitalWrite(LED\_BUILTIN , LOW) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , HIGH) ;

delay(1000) ;

digitalWrite(LED\_BUILTIN , LOW) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , HIGH) ;

delay(1000) ;

digitalWrite(LED\_BUILTIN , LOW) ;

delay(2000) ;

digitalWrite(LED\_BUILTIN , HIGH) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , LOW) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , HIGH) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , LOW) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , HIGH) ;

delay(250) ;

digitalWrite(LED\_BUILTIN , LOW) ;

delay(2000) ;

}